

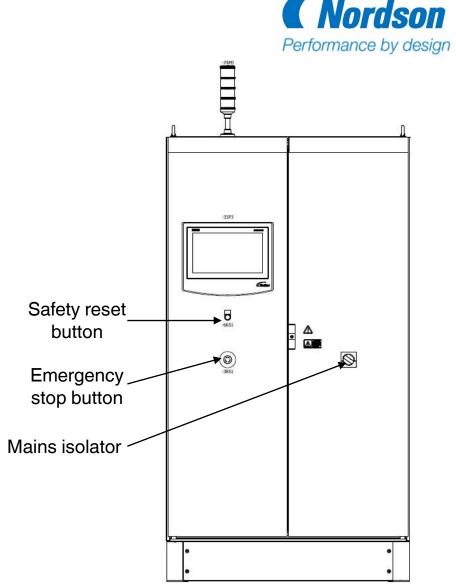
WARNING: Allow only qualified personnel to operate this equipment. Follow the safety instructions in this document and all other related documentation.

#### **System Start up**

To start up the system:

- 1. Ensure the area around the booth is clear of personnel. Also ensure that the booth entrance door is open and that the mover safety cage gates are closed.
- 2. Turn the mains isolator on. Also turn the after filter control panel mains isolator on.
- 3. Wait for the touch screen to boot up and display the main start screen.
- 4. Ensure all emergency stop buttons are pulled out.
- 5. Press the blue safety reset button on Powder Pilot. This will reset the emergency stop system and enable all control circuits.
- The movers will then proceed to find their zero positions after which they will return to their park positions.

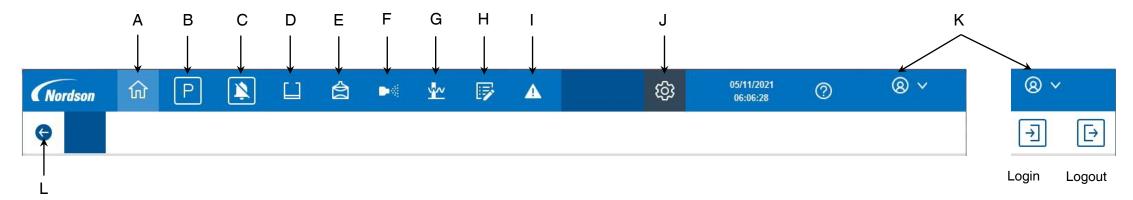
The booth is then ready for operation.



#### **Global Navigation & Quick Access Bar**



The global navigation bar is as shown below and is located at the top of every user screen.

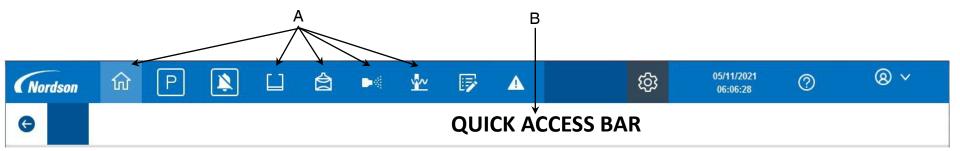


- A Highlights the current screen accessed
- B Press to park or unpark the movers & spray guns. When parked, the parts will pass through the booth without painting.
- C Press to mute the alarm sounder.
- D Press to display the booth & after filter control screens.
- E Press to display the colour feed centre control screen.
- F Press to display the gun control screens.
- G Press to display the mover control screens.
- H Press to display the gun & mover program edit screens.
- I Press to display the current alarms list.
- J Press to enter the system configuration screens.
- K Press to log the current user in or out.
- L Press to move back through previous screens openend.

### PowderPilot<sup>™</sup> 4.x - System Operator Card

#### **Global Navigation & Quick Access Bar**





- A Press and release to go directly to that control section's screen. Press and hold for a short time to display commonly used functions relevant to that control section in the quick access bar.
- B The quick access bar is used to display the most commonly used functions from each control section without needing to leave the screen currently in use.

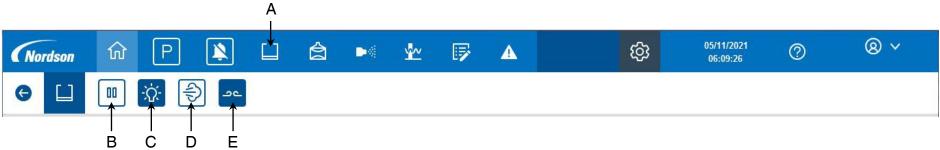


- C Press & hold to display shutdown options.
- D Press to confirm shutdown of the HMI software & Microsoft Windows.
- E Press to cancel the shutdown process.
- F Press to shutdown the HMI & return to the Microsoft Windows desktop.

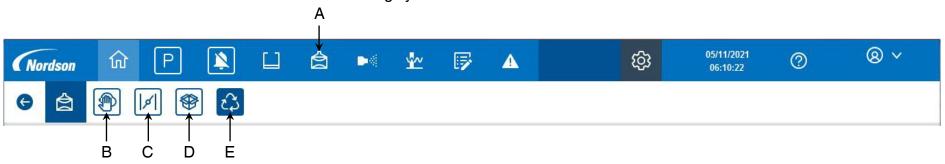
**CAUTION-** Always shut down the HMI software and Microsoft Windows before removing power from the control panel to prevent software licence curruption!

#### **Global Navigation & Quick Access Bar**





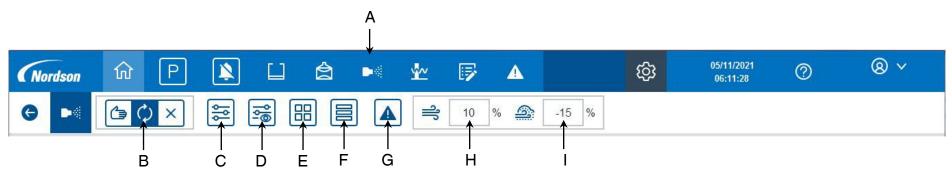
- A Press & hold to display booth control options.
- B Press to auto start or stop the booth.
- C Press to switch the booth lights on or off.
- D Press to perform an external gun blow off sequence.
- E Press to enable or disable the airknife floor cleaning system.



- A Press & hold to display feed centre options.
- B Press to run a colour change sequence.
- C Press to open the feed centre canopy extraction valve. This will increase extraction in the canopy when cleaning it down.
- D Press to enable or disable the box feed virgin pump system.
- E Press to enable or disable the reclaim pump system.

### **Global Navigation & Quick Access Bar**





- A Press & hold to display gun control options.
- B Press to select the required gun trigger mode. These are manual, auto or always off in that order from left to right.
- C Press to display the individual gun setpoint adjustment screen.
- D Press to display the setpoint adjustment screen for all guns at once.
- E Press to display the gun feedback screen for 8 guns at once.
- F Press to display the gun feedback screen for all guns at once.
- G Press to display the gun alarms list.
- H Press to adjust the powder output offset.

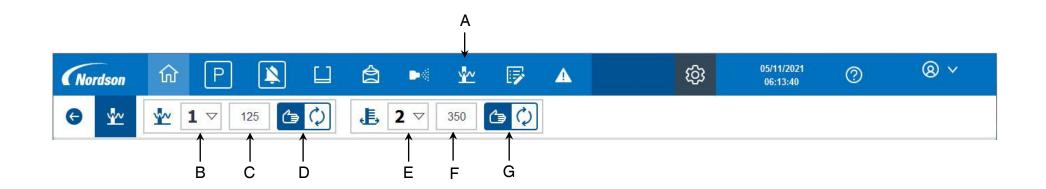
Entering a value of 10% for example, will add 10% to all the current powder setpoints. Entering a value of -10% will reduce all current powder setpoints by 10%.

I – Press to adjust the pattern air offset.

Entering a value of 10% for example, will add 10% to all the current pattern air setpoints. Entering a value of -10% will reduce all current pattern air setpoints by 10%.

#### **Global Navigation & Quick Access Bar**





- A Press & hold to display mover control options.
- B Press to select which reciprocator the following control elements will relate to.
- C Displays the current position of reciprocator 1 or 2 depending on which is selected.
- D Press to set the control mode to auto or manual for the reciprocator currently selected.

This screenshot shows manual mode selected for reciprocator 1.

- E Press to select which Z-axis the following control elements will relate to.
- F Displays the current position of Z-axis 1 or 2 depending on which is selected.
- G Press to set the control mode to auto or manual for the Z-axis currently selected.

This screenshot shows manual mode selected for Z-axis 2.

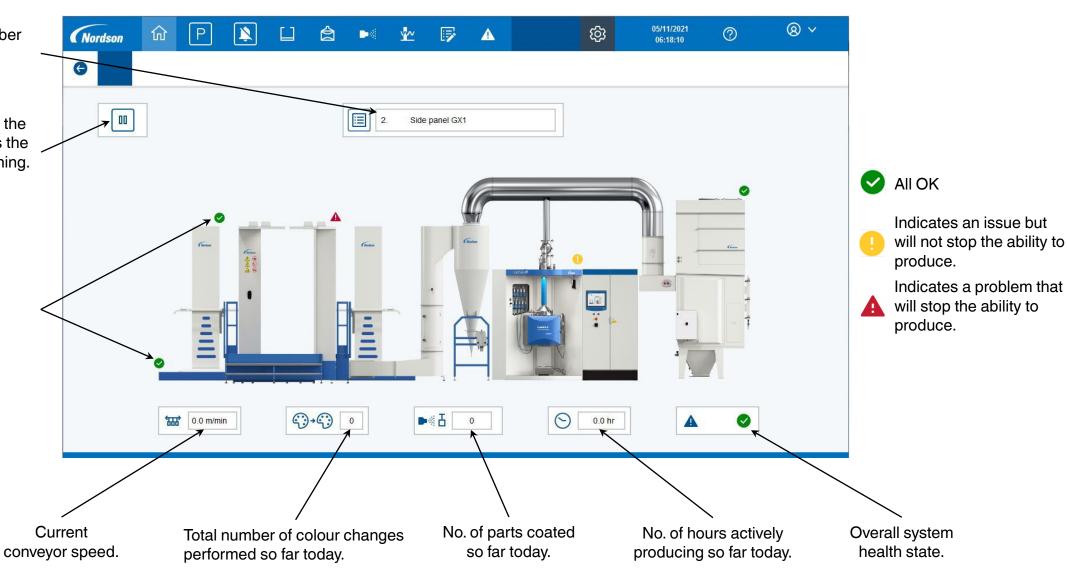
#### **Main Screen**



Displays the name & number of the current program running.

Press to auto start or stop the booth. Each press toggles the state from stopped to running. Stopped is shown here!

These symbols show the current health state of the associated device.



### Main screen - Program Load



Press the select program button to reveal the selection list as shown opposite.



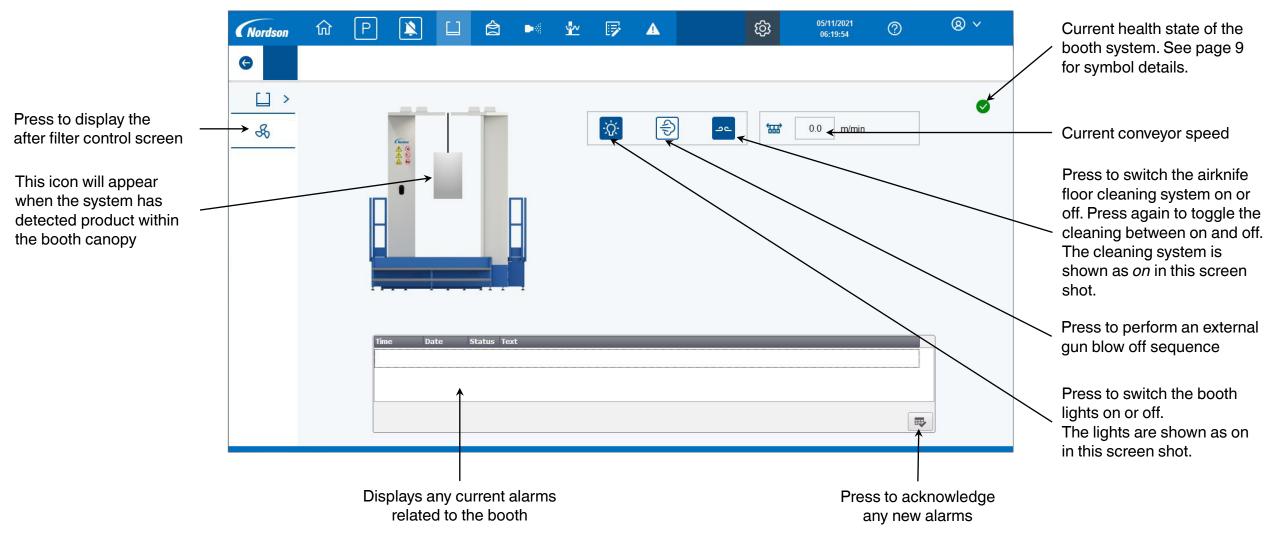
Press to move backwards or forwards through the list of 255 programs available for selection.

	<li>1 2 3 4 5</li>	6 >	×
Program 1	16.	31.	
Cavity EB396	17.	32.	
Flanged AX123	18.	33.	
4. Cavity DS123	19.	34.	
5.	20.	35.	
6.	21.	36.	
7.	22.	37.	
8.	23.	38.	
9.	24.	39.	
0.	25.	40.	
11.	26.	41.	
2.	27.	42.	
3.	28.	43.	
4.	29.	44.	
15.	30.	45.	

Touch the name of the program required. The selection list will disappear again and the new program name will be displayed on the main screen confirming that the program data has been loaded into the system.

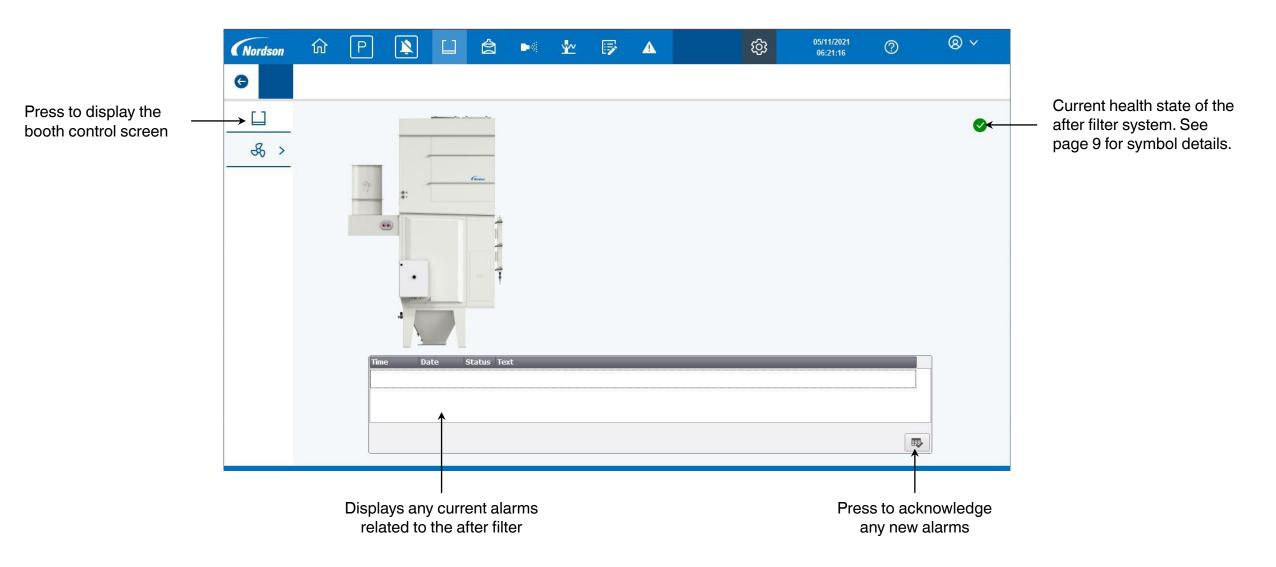
#### **Booth Control**





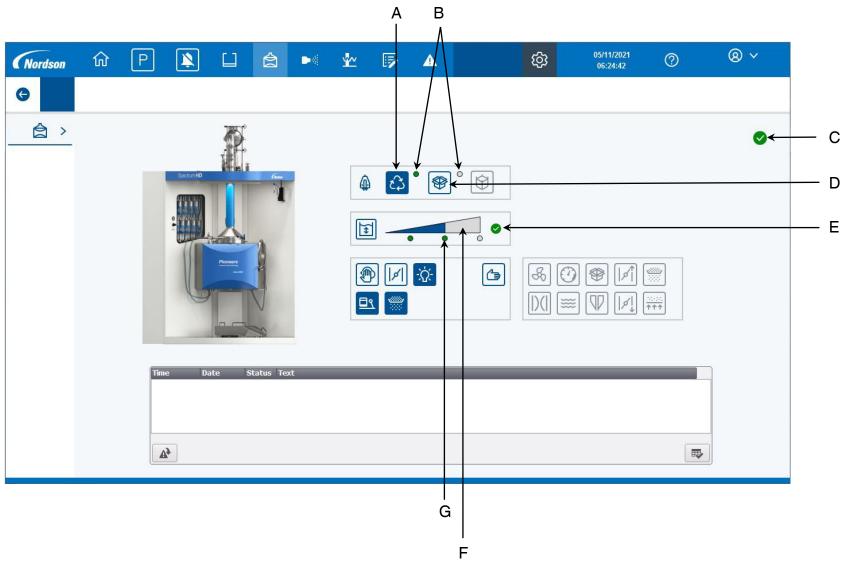
#### **Afterfilter**





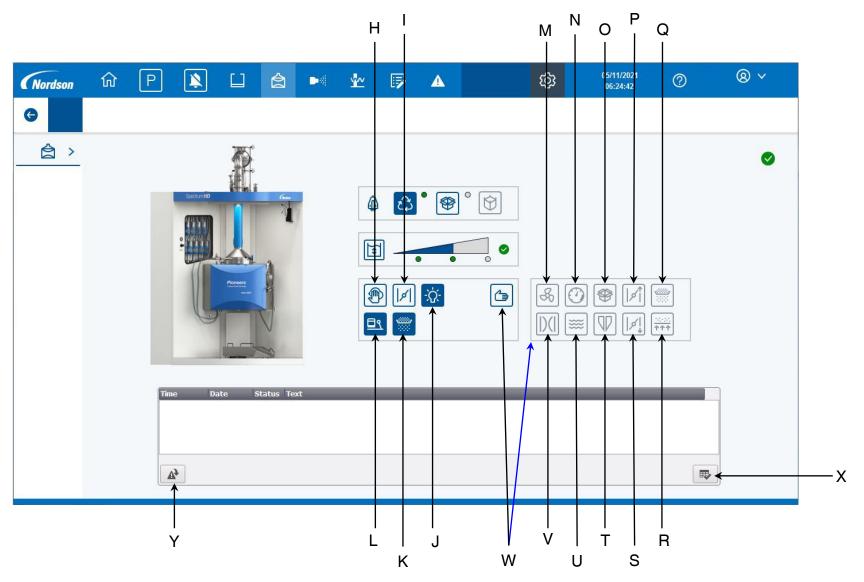
#### **Colour Feed Centre**





#### **Colour Feed Centre - Continued**





#### **Colour Feed Centre - Descriptions**



- A Press to enable or disable the cyclone reclaim pump. The pumps are shown as *enabled* in this screen shot.
- B These icons light in green when the relevant pump is actually pumping powder back to the feed centre.
- C Current health state of the feed centre system. See Main Screen on page 9 for symbol details.
- D Press to enable or disable the box feed virgin pump. The pump is shown as *disabled* in this screen shot.
- E Current health state of the powder level in the hopper.
- F Current powder level in the hopper indication.
- G These icons light in green when powder is detected on the relevant level probe.
- H Press to perform a colour change. This process is described in detail later on in this operator card.
- I Press to open or close the feed centre canopy extraction valve. This will increase extraction in the canopy when cleaning it down.
- J Press to turn on or off the feed centre lights. The lights are shown as *on* in this screen shot.
- K Press to enable or disable the ultra sonic sieve. The sieve is shown as enabled in this screen shot.
- L Press to enable or disable the hopper banger.

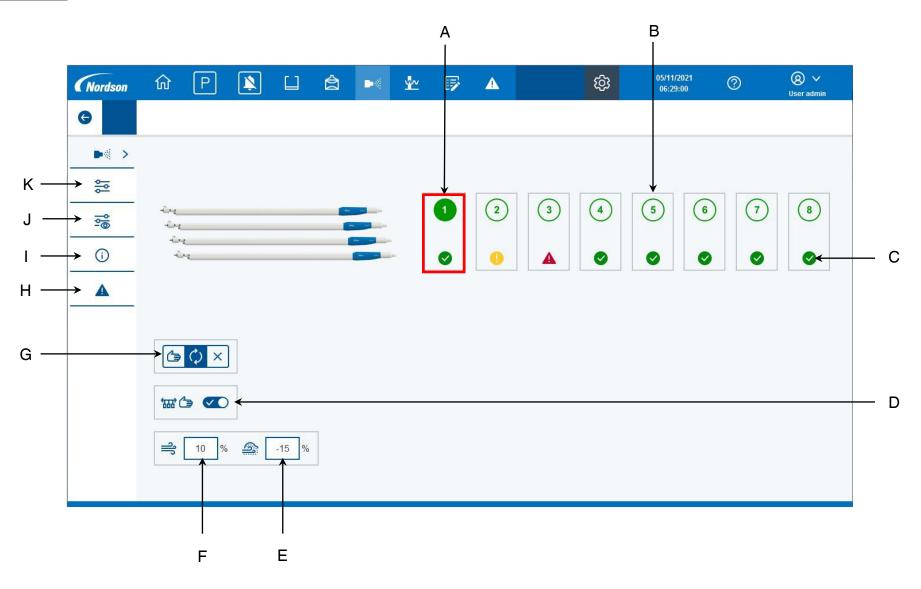
The banger strikes the ouside of the hopper on a timed basis to help remove powder from the inside walls of the hopper.

The banger is shown as enabled in this screen shot.

- M Afterfilter fan.
- N Main air valve.
- O Box feed virgin pump.
- P Purge duct damper valve.
- Q Ultrasonic sieve.
- R Fluidisation air.
- S Canopy duct damper valve.
- T Cyclone reclaim pump.
- U Box feed table vibrator.
- V Hopper empty valve.
- W Press to enable manual control of individual feed centre devices. Each press of a manual button toggles that device between active and inactive.
- X Press to acknowledge any new alarms.
- Y Displays any current alarms related to the feed centre.

#### **Gun Control**





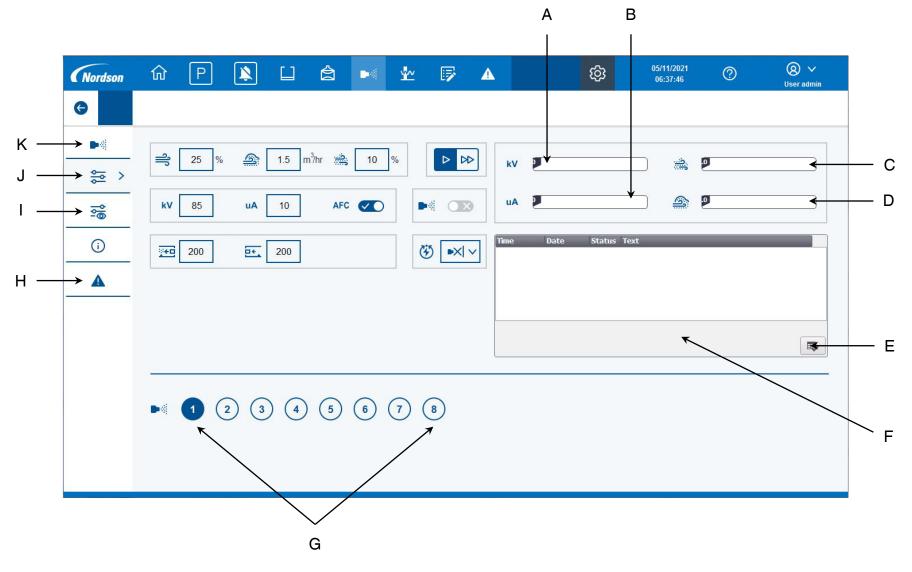
#### **Gun Control - Descriptions**



- A Press in this area to display the setpoint screen for that gun.
- B Current triggered state for the gun. Gun 1 below is shown as triggered and guns 2-8 as not.
- C Current health state of the individual gun. See page 9 for symbol details.
- D If selected as on, the guns will stop triggering in manual mode when the conveyor stops.
- E Press to adjust the pattern air offset.
  - Entering a value of 10% for example, will add 10% to all the current pattern air setpoints.
  - Entering a value of -10% will reduce all current pattern air setpoints by 10%.
- F Press to adjust the powder output offset.
  - Entering a value of 10% for example, will add 10% to all the current powder setpoints.
  - Entering a value of -10% will reduce all current powder setpoints by 10%.
- G Press to select the required gun trigger mode. These are manual, auto or always off in that order from left to right.
  - Auto mode triggers the guns on only when product is in front of them.
  - Manual mode triggers the guns on all the time.
- H Press to display the gun alarm list screen.
- I Press to display the gun process feedback screen.
- J Press to display all guns setpoint screen.
- K Press to display the single gun setpoint screen.

### **Gun Control – Single gun setpoints**





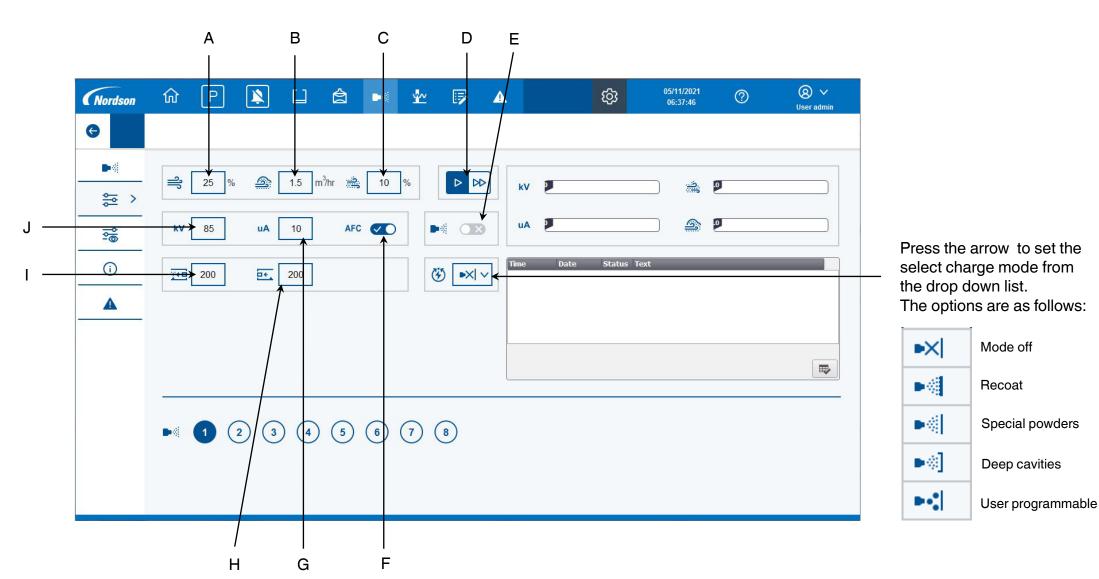
#### **Gun Control – Single gun setpoints descriptions**

- A KV feedback for the gun selected.
- B uA feedback for the gun selected.
- C Assist air feedback for the gun selected.
- D Pattern air feedback for the gun selected.
- E Press to acknowledge any new alarms.
- F Displays any current alarms for the gun selected.
- G Press the gun that the setpoints above are to be displayed for. Gun 1 is selected in this screenshot.
- H Press to display the gun alarm list screen.
- I Press to display the gun process feedback screen.
- J Press to display the all guns setpoint screen.
- K Press to display the gun overview screen.



### **Gun Control – Single gun setpoints - Continued**





#### **Gun Control – Single gun setpoints descriptions - Continued**

Nordson
Performance by design

- A Touch to adjust the amount of powder.
- B Touch to adjust the flow of pattern air.
- C Touch to adjust the assist air compensation value.
- D Pump in standard or fast mode. Standard mode is selected in this screenshot.
- E Trigger enable or disabled for the gun selected.
- F Press to set AFC mode on or off.
- G Touch to set the uA.
- H Touch to adjust the after spray dimension. See next page for details.
- I Touch to adjust the before spray dimension. See next page for details.
- J Touch to adjust the KV.

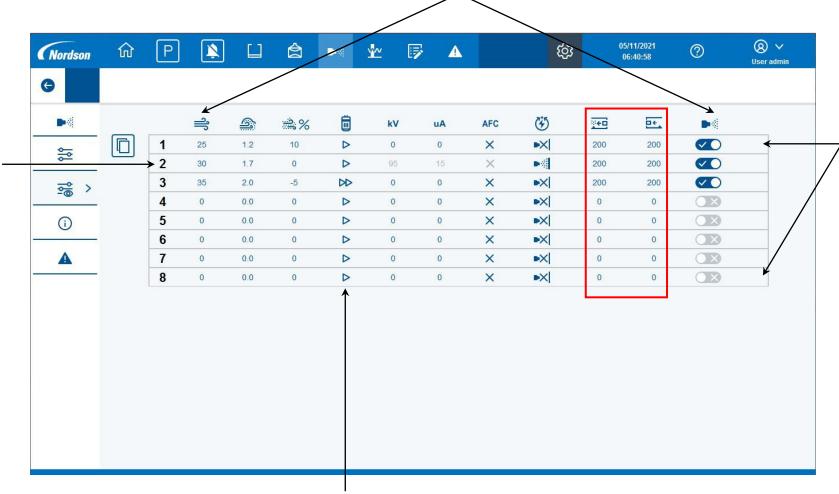
**Gun Control – All gun setpoints** 

This screen allows the overview and adjustment of all the setpoints at the same time.

Setpoints as described on the previous page



Gun number. All setpoints for that gun are in one row



Touch any icon or value in the table to make a change

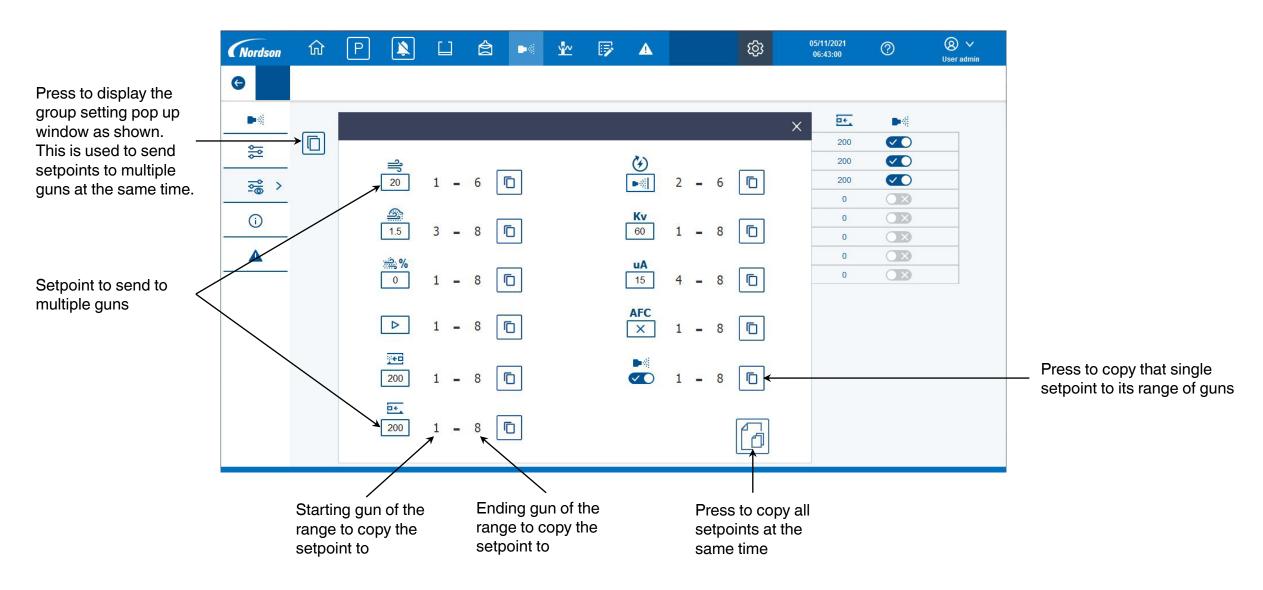
NOTE – The columns highlighted in red set the before spray & after spray dimensions for each gun. The before spray dimension sets how many millimetres before the part reaches the gun that it will turn on in automatic mode.

The after spray dimension sets how many millimetres after the part has passed the gun before it will turn off.

This column sets the pump mode as standard or fast. Pump 3 is set to fast mode in this screenshot.

### **Gun Control – All gun setpoints - Continued**

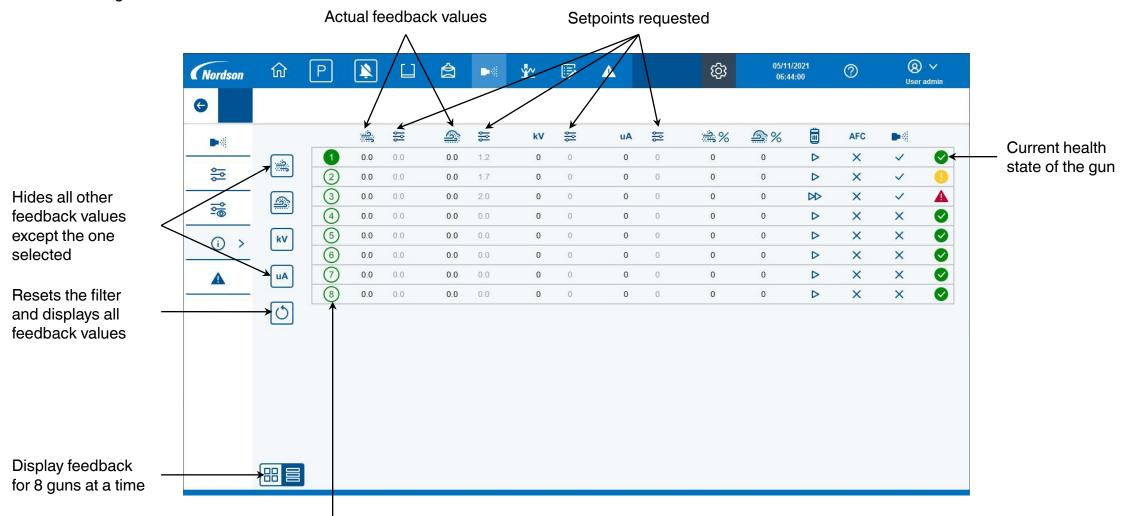




#### **Gun Control – All gun feedback**

This screen displays the process feedback values for all guns at once.

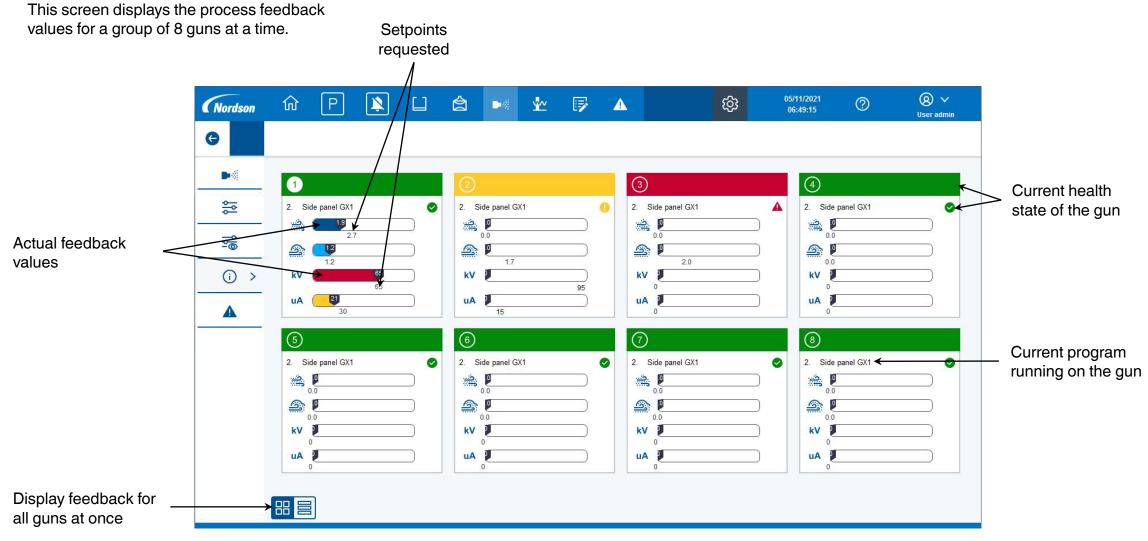




Current triggered states
Gun 1 is shown as triggered in this screenshot

### **Gun Control – 8 gun feedback**

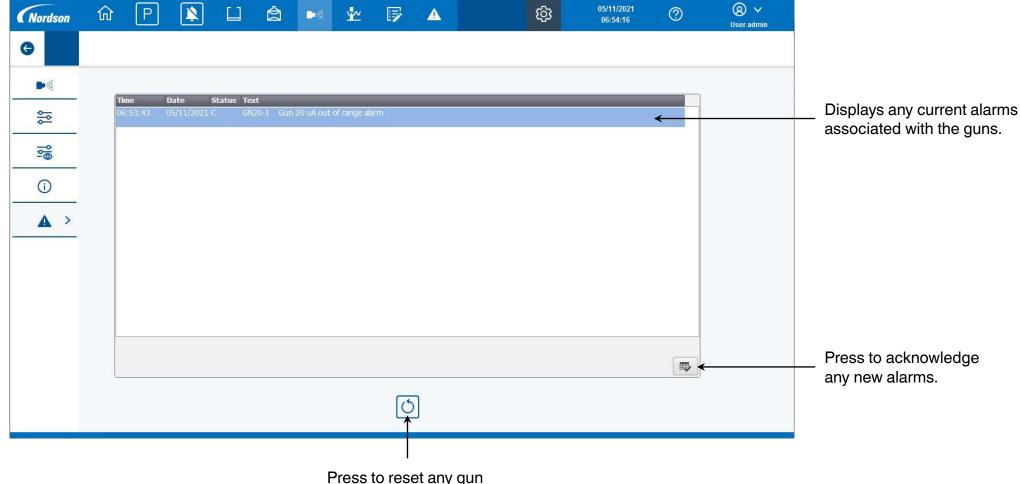




#### **Gun Control – Gun alarm list**

This screen displays alarms associated with any of the guns





Press to reset any gun control card faults.

#### **Reciprocator Setpoints**

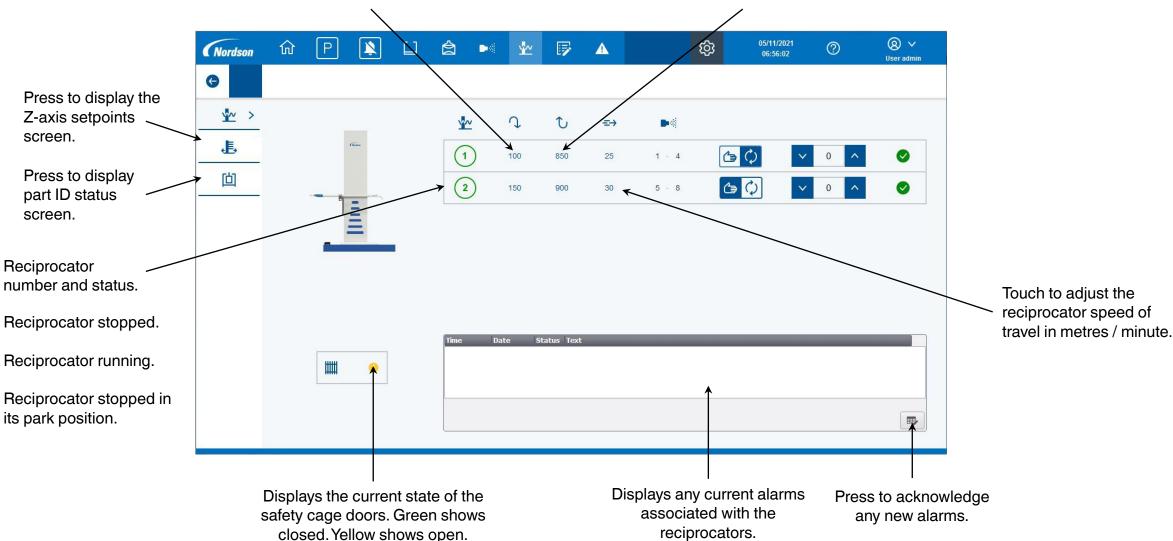


Touch to set the top turn around point in mm.

This is the distance down from the top of the booth gun slot.

Touch to set the bottom turn around point in mm.

This is the distance down from the top of the booth gun slot.



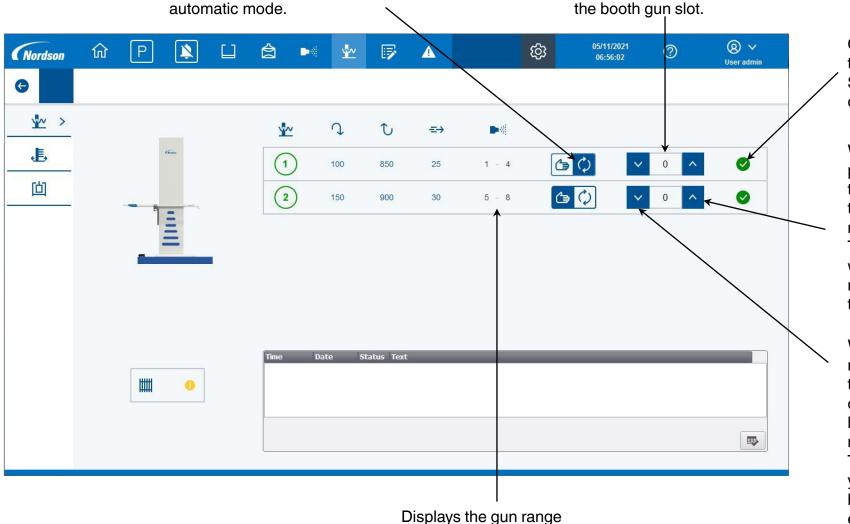
Press to toggle operation mode between

automatic & manual. This icon currently indicates

#### **Reciprocator Setpoints – Continued**



NOTE- When the reciprocator is set to automatic mode and unparked, it will continuously travel between the top and bottom turn around points at the set speed. When set to manual mode, it will only move whilst the up or down button is being pressed.



located on each reciprocator.

Current health state of the reciprocator. See page 9 for symbol details.

Current reciprocator position in mm.

This is with reference to the top of

When set to manual mode, press this button to move the reciprocator up. Release the button to stop movement.

The button will turn yellow when the carriage has reached the upper end of travel position.

When set to manual mode, press this button to move the reciprocator down. Release the button to stop movement.

The button will turn yellow when the carriage has reached the lower end of travel position.

#### **Z-axis Setpoints**

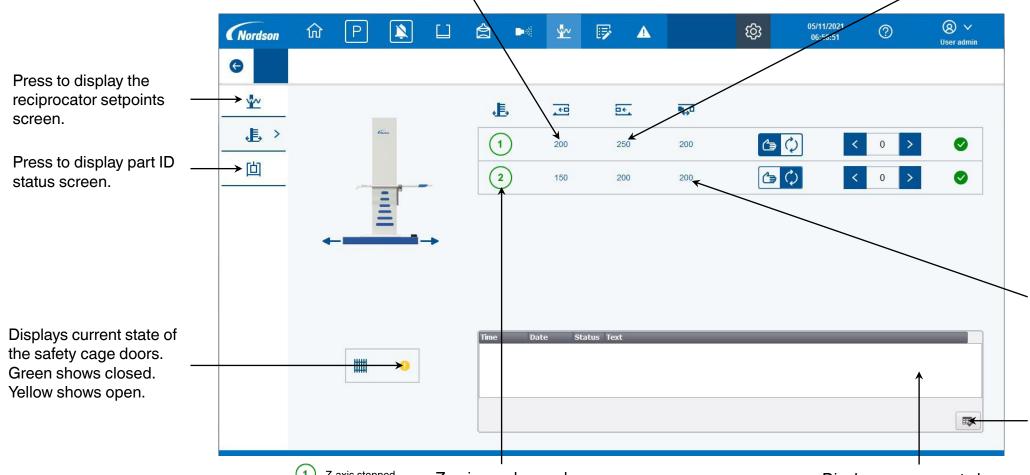


Touch to set the pre-move distance in mm.

This sets how many mm before the part arrives at the Z-axis, that it should move out to its correct gun to part distance.

Touch to set the post-move distance in mm.

This sets how many mm after the part has passed the Z-axis, that it should move back in again.



Touch to adjust the gun to part distance in mm. This is the distance from the work piece to the gun nozzle that the Z-axis must maintain.

Press to acknowledge any new alarms.

Z-axis stopped.Z-axis running.

Z-axis stopped in its park position.

Z-axis number and status.

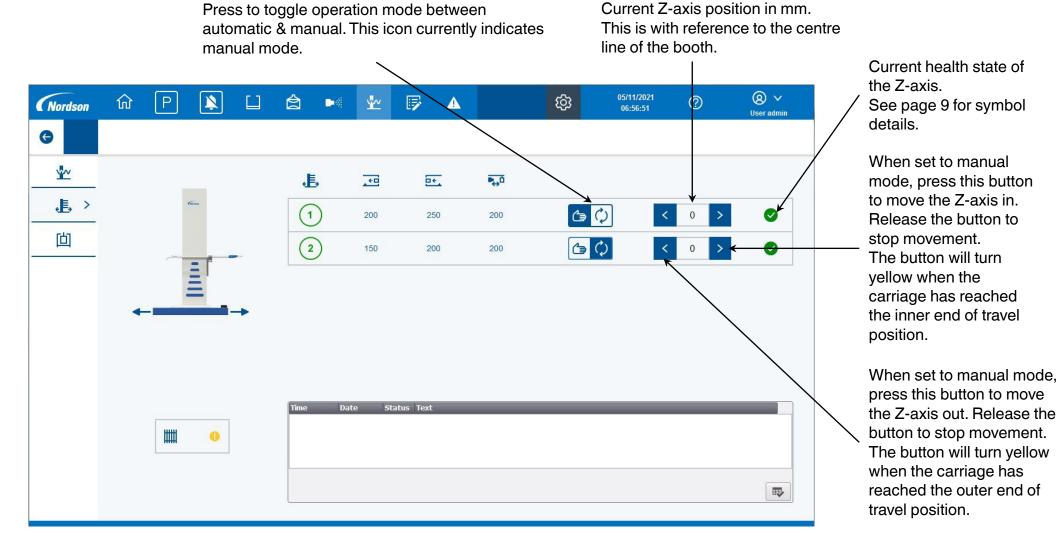
- Displays any current alarms associated with the Z-axis.
  - PowderPilot™ 4.x System Operator Card

#### **Z-axis Setpoints – Continued**



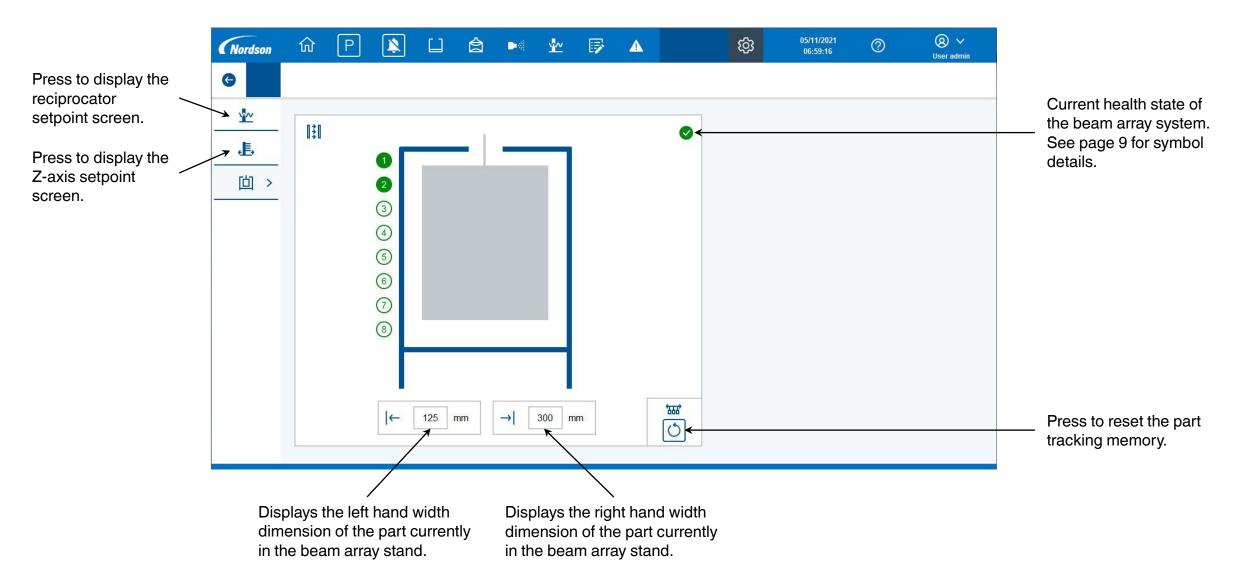
NOTE- When the Z-axis is set to automatic mode and unparked, it will continuously adjust to keep the gun nozzle the correct gun to part distance.

When set to manual mode, it will only move whilst the in or out button is being pressed.



### **Beam Array Status**

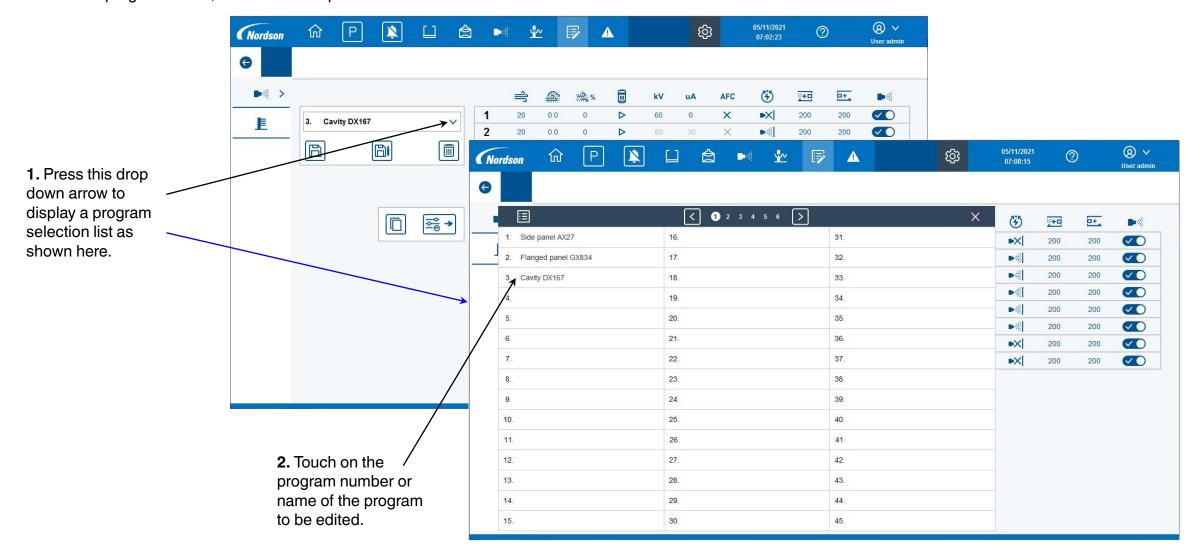




#### **Program Edit**



The system has 255 programs available for use. To edit one of those program's data, follow these steps:

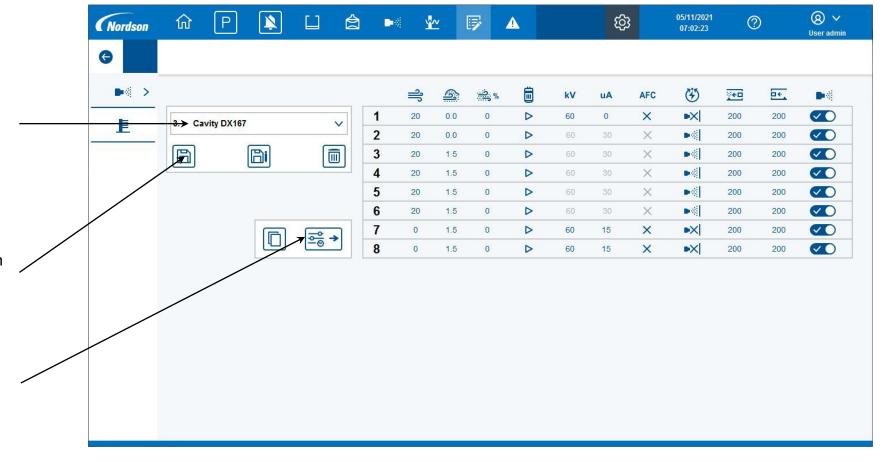


#### **Program Edit – Continued**

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The system has 255 programs available for use. To edit one of those program's data, follow these steps:

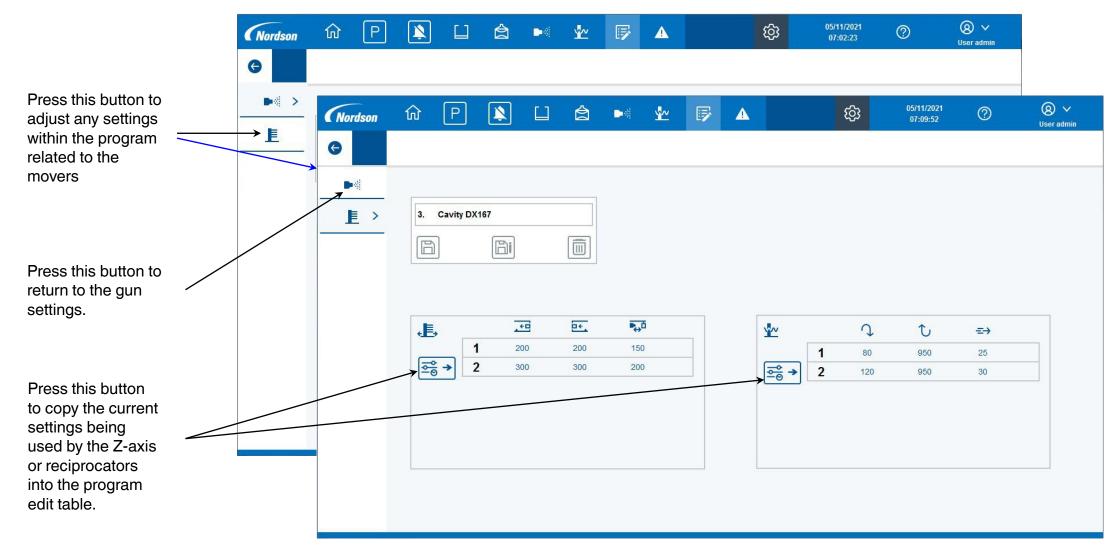
- 3. The data previously stored in this program will now be displayed. Touch any value on this screen to adjust it. This includes the program name. Touch the name area and enter the program name required.
- **4.** Press the save button to store the changes.
- **3a.** Alternatively, press this button to copy the current settings being used by the guns into the program edit table.



#### **Program Edit – Continued**



The system has 255 programs available for use. To edit one of those program's data, follow these steps:



#### **Program Edit - Group setting**

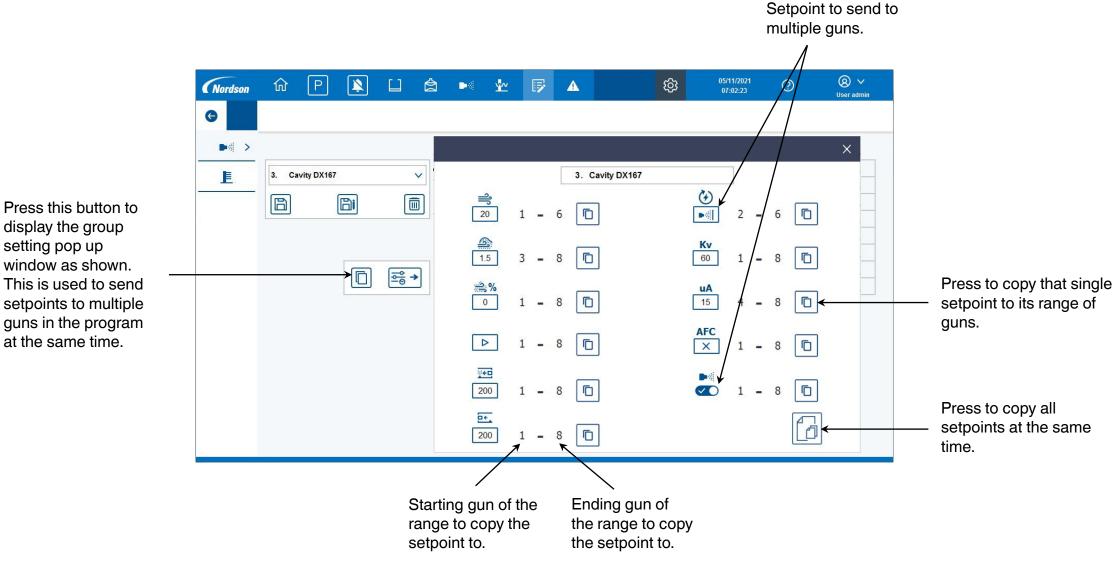
The system has 255 programs available for use.

display the group

at the same time.

setting pop up





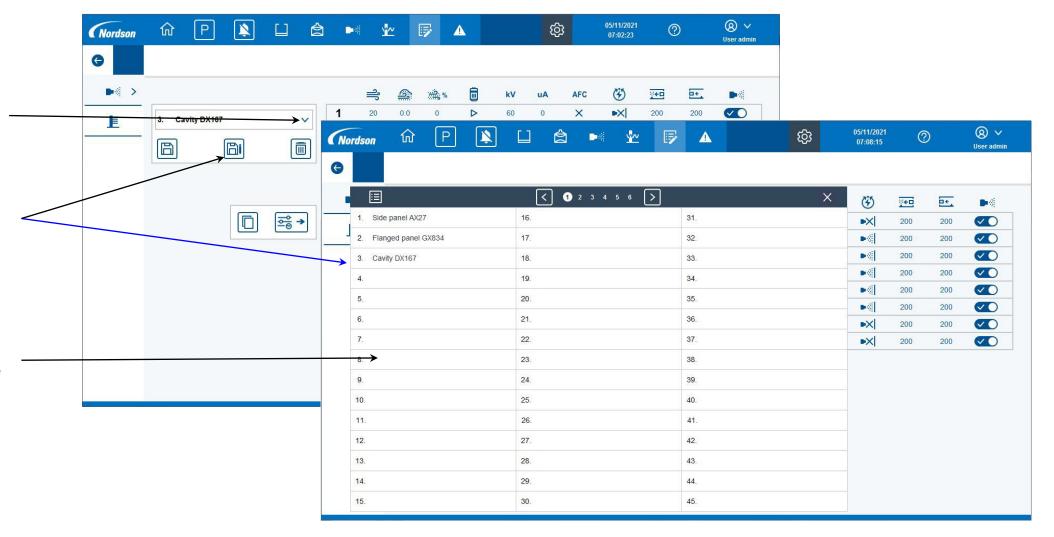
#### Program Control – Save as another program

The system has 255 programs available for use.

To save the data from one program into a different program follow these steps:



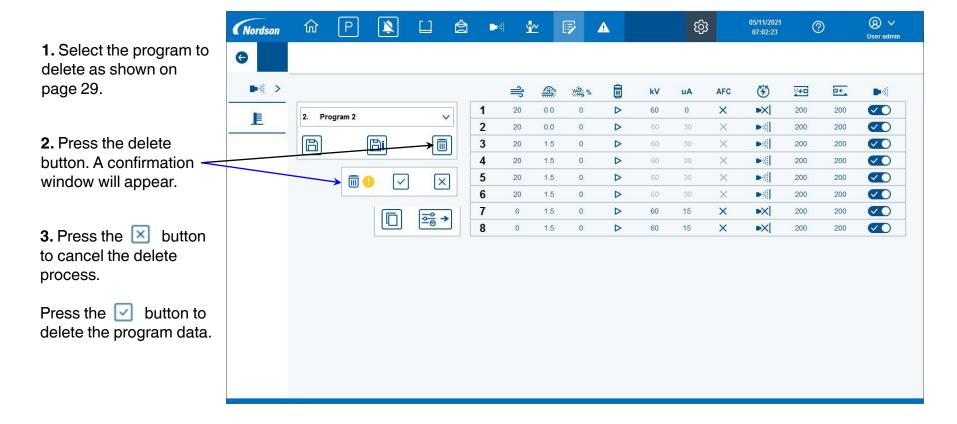
- 1. Load the program to be copied as described on page 29.
- **2.** Press the Save as button to display the program selection window.
- 3. Touch the program number to copy into. All data including the program name will be copied into the new program location



#### **Program Delete**

The system has 255 programs available for use.

To delete one of these program's data, follow these steps:



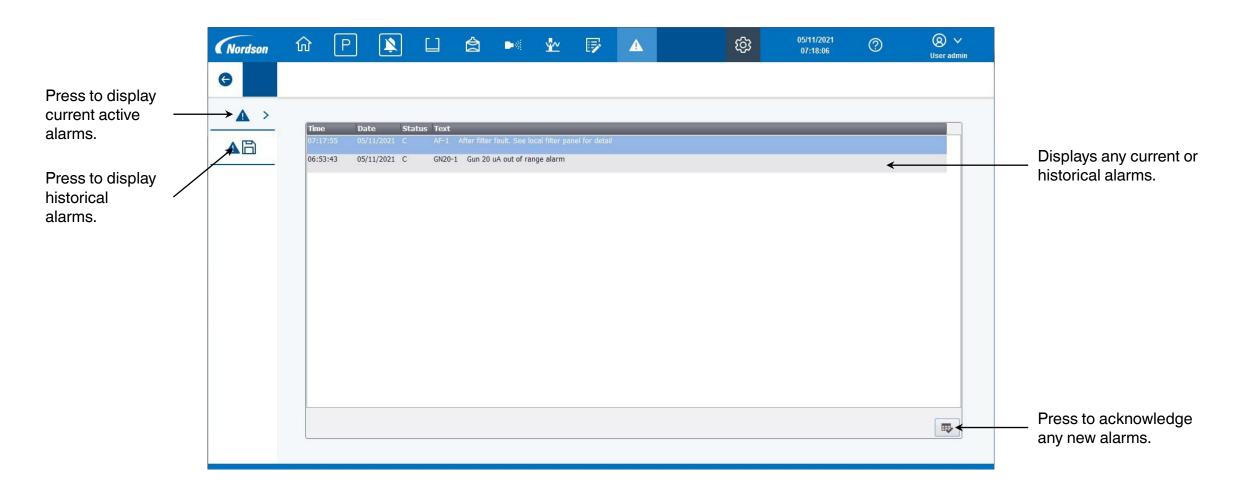
When the delete process is complete, the name window will be empty, and all table entries will show zero.



### **System Alarm List**



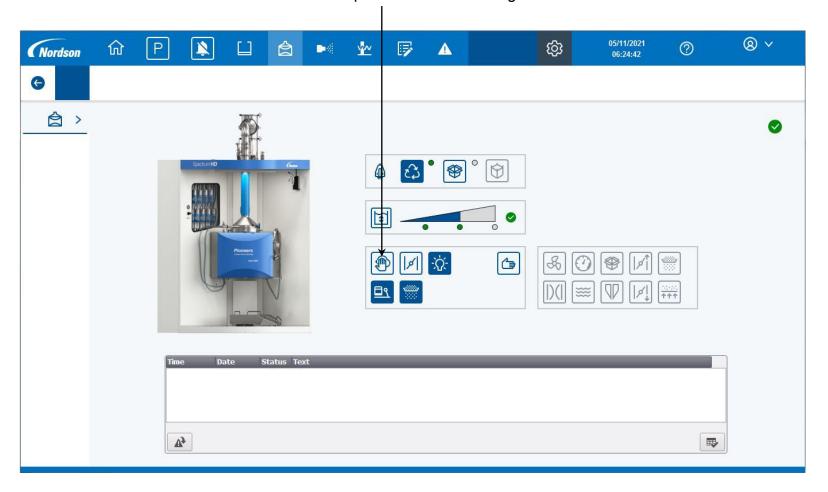
This screen displays all system alarms.



### **Colour Change Sequence**



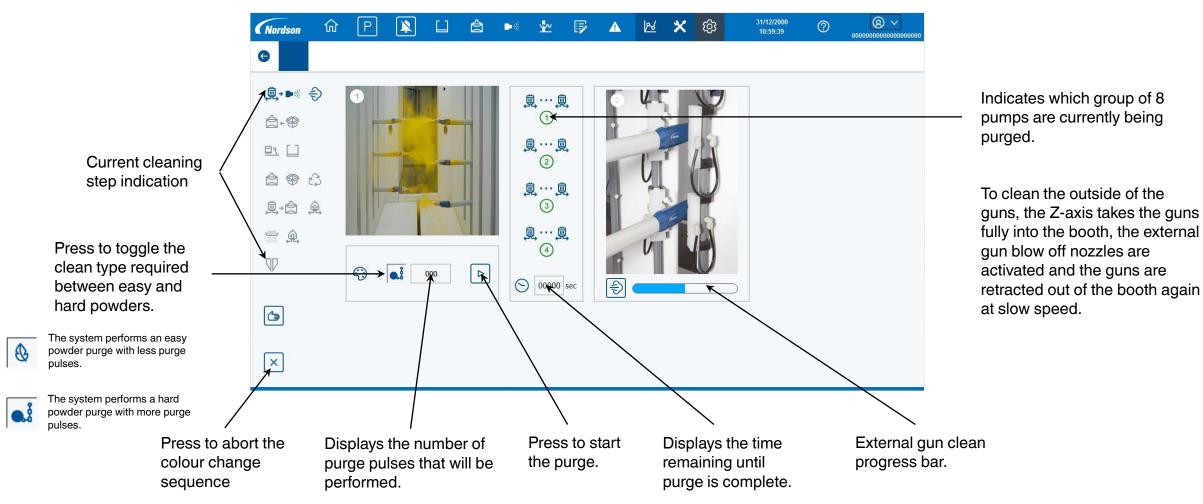
Press this button on the feed centre control screen to perform a colour change.



### **Colour Change Sequence – Continued**



**Step 1 -** This step purges the powder hoses clean and also cleans the outside of the guns using external gun blowoff nozzles. The 1st step in purging the powder hoses is to send a low pressure air stream down each powder hose to remove the majority of the powder in the hose. Then high pressure pulses of air are used to thoroughly clean the hose.



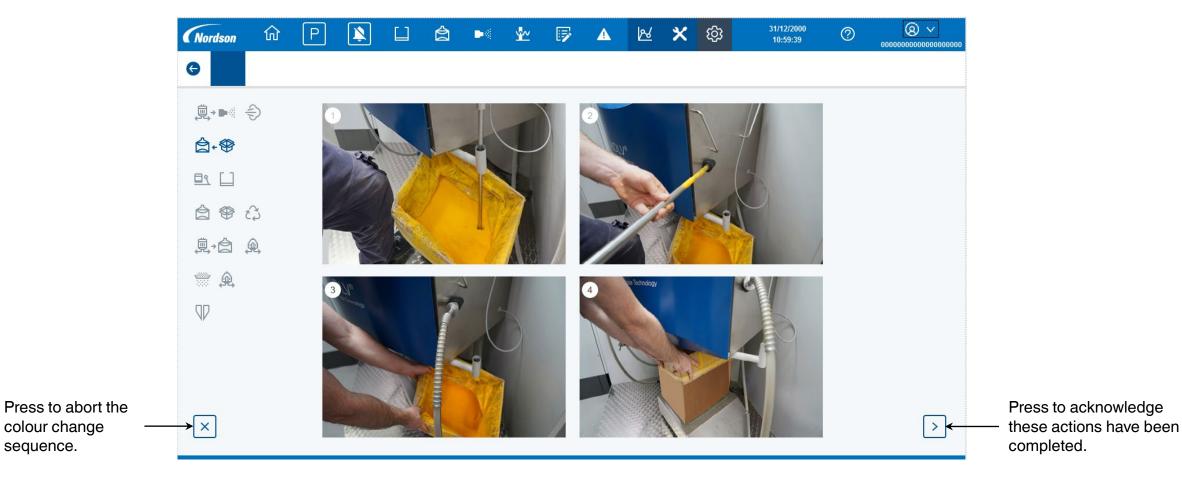
### **Colour Change Sequence – Continued**

sequence.



**Step 2 -** This step requires the suction lance to be taken out of the virgin box and placed into its purge location.

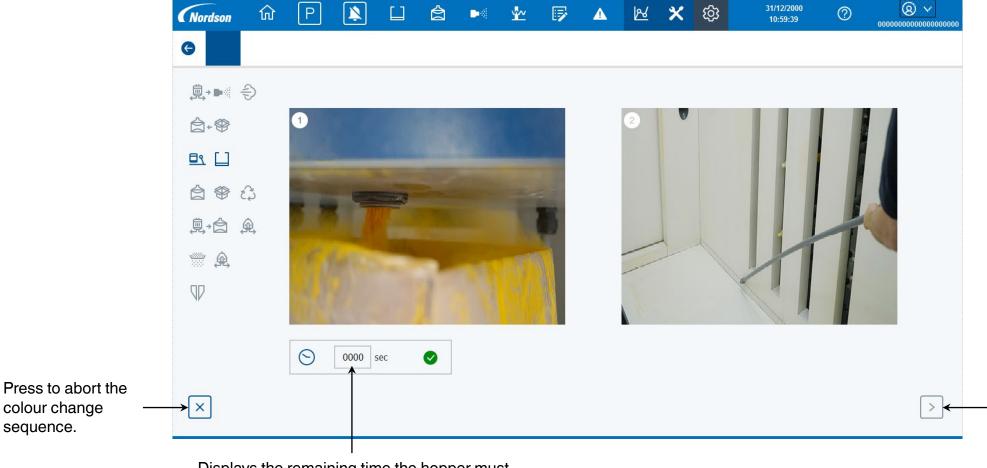
The box then needs to be placed directly under the hopper ready for emptying back into the box in the next step as detailed in the pictures. This screen is automatically displayed when the powder hose purge has completed.



### **Colour Change Sequence – Continued**



**Step 3 -** This step empties the powder in the hopper back into the powder box. The booth canopy then needs to be cleaned down.



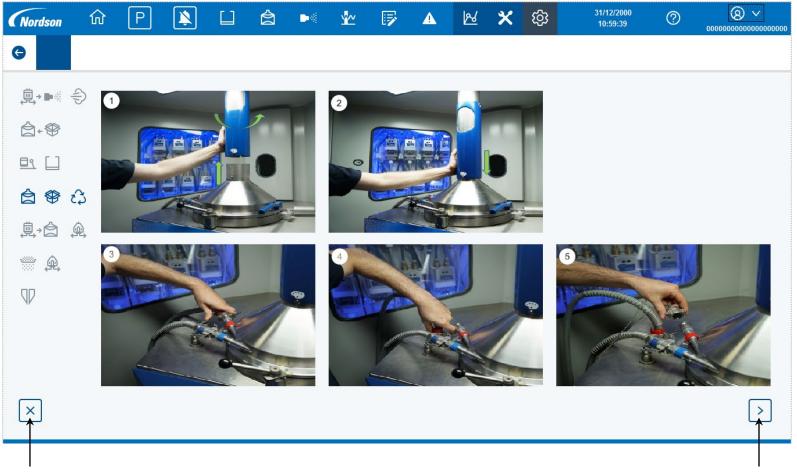
Displays the remaining time the hopper must empty for before the aknowledge button is enabled to allow the next step to be performed. Press to acknowledge these actions have been completed.

This button only becomes active after the remaining hopper empty time reaches zero.

### **Colour Change Sequence – Continued**



**Step 4 -** This step requires the vent tube to be rotated to the hopper purge position and the virgin / reclaim pump delivery hoses to be placed in their respective purge positions as detailed in the pictures.



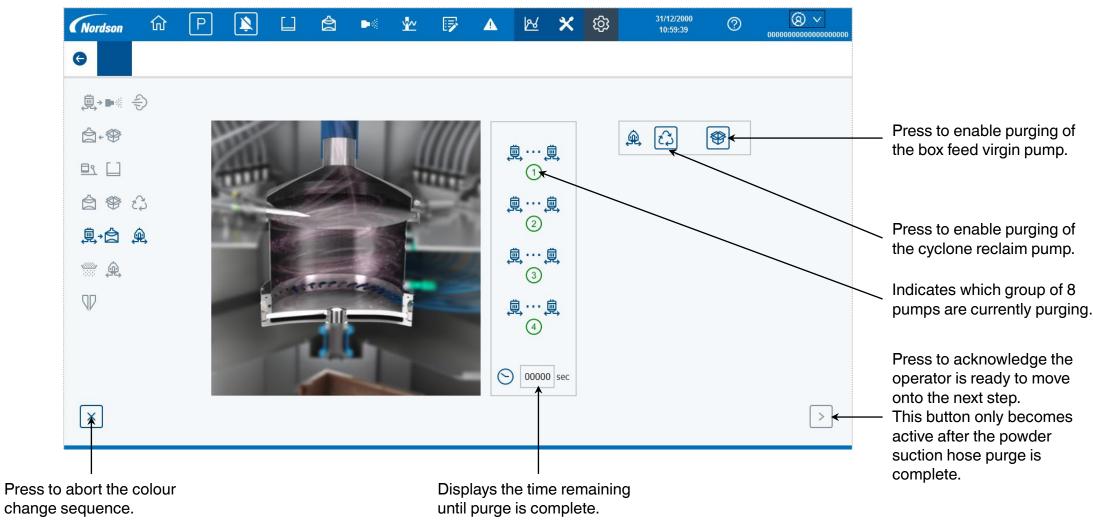
Press to abort the colour change sequence.

Press to acknowledge these actions have been completed.

### **Colour Change Sequence – Continued**



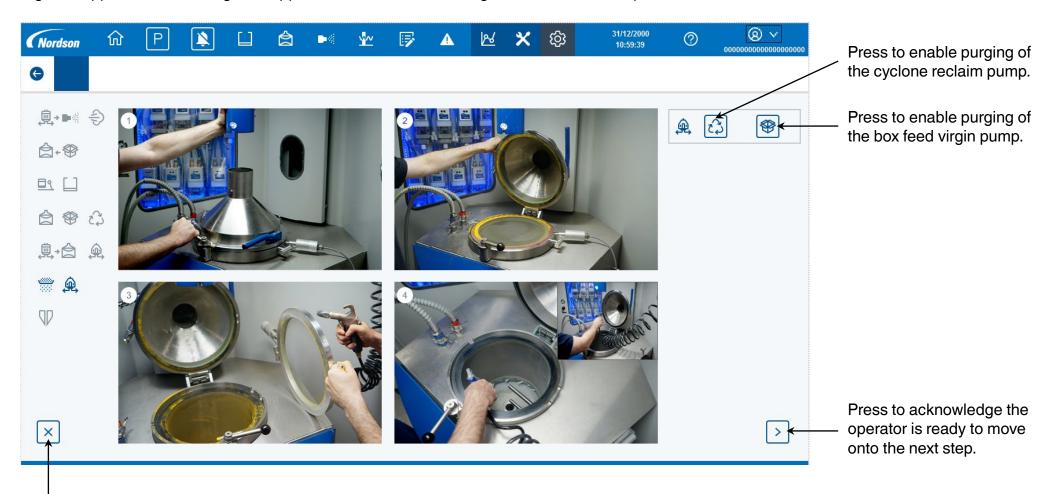
**Step 5** - This step purges the powder suction hoses clean. The 1st step in purging the suction hoses is to send a low pressure air stream down each powder hose to remove the majority of the powder in the hose. Then high pressure pulses of air are used to thoroughly clean the hose.



### **Colour Change Sequence – Continued**



**Step 6 -** This step requires the inside of the hoper and the ultrasonic sieve screen to be cleaned by the operator. This is done by opening the hopper lid and blowing the hopper clean with a manual air gun as detailed in the pictures.



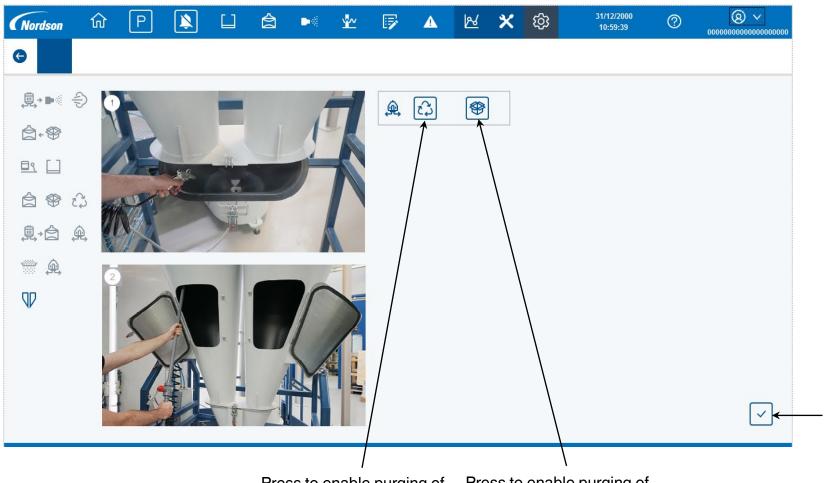
Press to abort the colour change sequence.

#### **Colour Change Sequence – Continued**



**Step 7 -** This step requires the inside of the cyclone to be cleaned by the operator.

This is done by opening the cyclone doors and collection hopper and blowing clean with the manual air lance as detailed in the pictures.



Press when completed to finish and exit the colour change screens.

The system will return to the feed centre control screen.

Press to enable purging of the cyclone reclaim pump. Press to enable purging of the box feed virgin pump.